# Naval Fleet Update?

**Description**

* This update will add in Naval technologies and features into the game

**Gameplay mechanic**

**Timeline**

* WW1 until Cold War
* Cold War to modern day (Some sort of prestige level, introduce later on)

**Class**

* Destroyer
* Cruiser
  + Heavy Cruiser
  + Light Cruiser
* Battleship
* Carrier
* Submarine

**Ship parts**

* Hull
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
* Weapon
* Radar
* Planes
* Super Structure
* Engine
* S
* S
* S
* S
* Destroyer
  + Torpedo Room
  + Missile room (Cold War – Modern Day)
* Cruiser
  + Heavy Cruiser
    - Torpedo room
  + Light Cruiser
    - Torpedo Room
* Battleship
  + Plotting Room
* Carrier
  + Hangar
* Submarine
  + Torpedo room (WW1 – Modern Day)
  + Missile room (Cold War – Modern Day)

**Standard Room**

* Engine room
* Nuclear Reactor
* Ammo room
* Crew quarter
* Radar Room
* Storage
* Workshop
* Armory
* Med Bay
* Bridge
* Gym
* Meeting Room

**Stats**

Ship Advantage stats by nation

* USA
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* UK
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* Japan
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* Russia
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* Italy
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* France
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine
* Germany
  + Destroyer
  + Cruiser
    - Heavy Cruiser
    - Light Cruiser
  + Battleship
  + Carrier
  + Submarine

Crew Stats

* HP
* Attack
* Repair

Commander Stats

* Leadership
  + Give ship stats boost.
* Integrity
  + Give crew stat boost.

**Resources**

* Country’s currency (Standard currency)
* Contracts (Recruit commander)

**Research Source**

* [**https://wiki.warthunder.com/Fleet**](https://wiki.warthunder.com/Fleet)
* [**https://wiki.wargaming.net/en/World\_of\_Warships**](https://wiki.wargaming.net/en/World_of_Warships)
* [**https://azurlane.koumakan.jp/Nations**](https://azurlane.koumakan.jp/Nations)
* [**https://www.history.navy.mil/research/library/online-reading-room/title-list-alphabetically/s/ship-shapes-anatomy-and-types-of-naval-vessels.html**](https://www.history.navy.mil/research/library/online-reading-room/title-list-alphabetically/s/ship-shapes-anatomy-and-types-of-naval-vessels.html)